In this codebook I list only those variables which are supplemental to the PITF dataset. All other variables are described on the PITF website. The data includes all cases from the Ethnic War, Genocide-Politicide, and Revolutionary War sections of the PITF dataset.

Ctype – Conflict Type

1 = Ethnic War
2 = Genocide / Politicide
3 = Civil War

Ovrlpeth – Overlaps with Ethnic War

Since many of the cases in the dataset are coded under more than one category, this variable measures whether a case of genocide/politicide or revolutionary war overlaps with a case of ethnic war.

0 = no
1 = yes

Overlpgen = Overlaps with a Genocide/Politicide

Since many of the cases in the dataset are coded under more than one category, this variable measures whether a case of revolutionary war overlaps with a case of genocide/politicide.

0 = no
1 = yes

Rel1min – Minority Religion
This variable measures the religion of the minority or groups in conflict with the state.

1 = Catholic  
2 = Protestant  
3 = Christian, mixed, other, or undetermined  
4 = Islam, Sunni  
5 = Islam, Shii  
6 = Islam, mixed, other, or undetermined  
7 = Buddhist  
8 = Animist  
9 = other or undetermined  
10 = Civil War, no majority or minority religion

Rel2maj – Minority Religion

This variable measures the religion of the majority religion in a state. In cases where a demographic effectively minority rules a state, that group is coded as the majority.

1 = Catholic  
2 = Protestant  
3 = Christian, mixed, other, or undetermined  
4 = Islam, Sunni  
5 = Islam, Shii  
6 = Islam, mixed, other, or undetermined  
7 = Buddhist  
8 = Animist  
9 = other or undetermined  
10 = Civil War, no majority or minority religion

Relcon -- Religious Conflict

0 = none  
1 = different denominations of the same religion  
2 = different religions  
3 = religious revolution (the rebelling group belongs to the same religion as the majority but has a religious ideology or motivation)
**Civ1min -- Minority Civilization**

This variable operationalizes Samuel Huntington’s “Clash of Civilizations” theory by measuring the civilization of the minority or group opposing the state.

0 = Western  
1 = Confucian/Sinic  
2 = Slavic-Orthodox  
3 = Latin American  
4 = Hindu  
5 = Islamic  
6 = Japanese  
7 = African  
8 = Indigenous (Huntington did not account for indigenous groups such as the Aborigines in Australia or Native Americans. Since this does not fit into his theory well I coded them separately.)  
9 = Mixed  
10 = Civil war

**Civ2maj – Majority Civilization**

This variable operationalizes Samuel Huntington’s “Clash of Civilizations” theory by measuring the civilization of the majority or group in a state. In cases where a demographic effectively minority rules a state, that group is coded as the majority.

0 = Western  
1 = Confucian/Sinic  
2 = Slavic-Orthodox  
3 = Latin American  
4 = Hindu  
5 = Islamic  
6 = Japanese  
7 = African  
8 = Indigenous (Huntington did not account for indigenous groups such as the Aborigines in Australia or Native Americans. Since this does not fit into his theory well I coded them separately.)  
9 = Mixed  
10 = Civil war
Civcon – Civilizational Conflict

0 = no
1 = yes